

Touché Lighting Control is presently recruiting for an **Embedded Linux Developer** who will be part of the Product Engineering team. Touché develops innovative technologies that focus on simplicity. We build commercial lighting controls with enhanced features that allow users to intuitively install and manage their environment through a mobile app. Touché has been in business over 10 years but retains the feel of an agile technology-based startup and offers incredible growth opportunities.

As an Embedded Linux Developer, you will be responsible for designing, testing, implementing, and integrating software solutions for specific components of Touché's solution. You will work closely with other programmers, product engineers, and our quality assurance team to help bring new products to market and to enhance the features of our existing solution.

What Will You Do?

- Gather functional requirements.
- Collaborate with design and development teams.
- Design and write code.
- Conduct troubleshooting and debugging.
- Maintain project documentation.
- Enhance system efficiency and reliability.
- Enjoy a great working environment!

Your Qualifications & Attributes:

- Legally authorized to work in the United States of America.
- Proficiency in C and C++ programming languages.
- Proficiency in shell scripting.
- Proficiency in uCLinux.
- Proficiency in Device Tree.
- Proficiency using POSIX threads (pthreads execution model).
- Able to multi-task and prioritize schedule and task requirements.
- Self-starting individual, able to think outside the box to accomplish goals, and work effectively without daily guidance/supervision.
- Show great attention to documentation procedures and testing.
- Demonstrate strong organizational skills.
- Minimum of 7 years of professional experience as an Embedded Linux Developer.



Know You're A Great Fit?

Please email your resume and cover letter to:

Human Resources
Touché Lighting Control
hr@touchecontrols.com